

# 2010 APA JACK & JILL CHAMPIONSHIP



## Where:

Riviera Hotel & Casino  
Las Vegas

## When:

Wednesday, April 28 -  
Friday, April 30, 2010

## Registration:

Wednesday, April 28  
\*8 am - 12 noon

## Finals:

Friday, April 30 \*5:30 pm

\*Dates and times are tentative and subject to change.

SKILL LEVEL	6 or less	7	8	9	10	11	12
6 or less	2/2	2/3	2/3	2/4	2/4	2/5	2/5
7	3/2	3/3	3/3	3/4	3/4	2/4	2/5
8	3/2	3/3	3/3	3/4	3/4	3/5	3/5
9	4/2	4/3	4/3	4/4	4/4	3/4	3/5
10	4/2	4/3	4/3	4/4	4/4	3/4	3/5
11	5/2	4/2	5/3	4/3	4/3	4/4	4/5
12	5/2	5/2	5/3	5/3	5/3	5/4	5/5

- Alternate shot
- One coach per team, per game will be allowed
- Male/female teams only
- Modified Single Elimination
- Maximum field is 256 entries  
(size of board will be based on number of entries)
- Preregistration is required
- No entries or changes to rosters will be allowed at the event in Las Vegas
- Must have at least 20 8-Ball scores
- Players cannot be APA 8-Ball Classic or APA 9-Ball Shootout participants
- Must be on an active Spring Session APA roster in the 8-Ball format or on a Jack & Jill Division roster.
- \$100 entry fee per team
- Any player whose skill level changes must notify APA or make sure the change is noted on the certification statement. Any player entering with a false skill level will be disqualified.
- Players may only participate on one team
- 100% payback of entry fees to the top 25% of the field
- Games must win chart will be used
- \$1.00 tables per game
- Entry deadline is March 16, 2010  
(complete entry must be received by APA National Office)
- S/L limit 10

If a qualifying tournament is held by the Local League, teams whose skill level increases to 12 following the qualifying tournament will be allowed to advance to the event in Las Vegas using a modified race chart. If their skill level increases to 13, a replacement of one or both players will have to be made to reduce the team skill level back to 10. Teams not participating in qualifying events will not be allowed to start the tournament in Las Vegas at a skill level above 10.

For More Information:

